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Angular in Action Angular in Action AngularJS in Action Getting MEAN with Mongo, Express, Angular, and Node Angular Development with Typescript Angular 5 Projects Svelte and Sapper in Action Testing Angular Applications Angular Projects Ionic in Action AngularJS in Action Ng-book Mastering Angular Components Micro Frontends in Action Pro Angular 6 Reactive State for Angular with NgRx Angular: Up and Running Ng-Book Redux in Action RxJS in Action Dart in Action Front-end Development with ASP.NET Core, Angular, and Bootstrap Step-by-Step Angular Routing Learning AngularJS .NET Core in Action Reactive Programming with Angular and ngrx Web Components in Action Learning Angular The Theory of Complex Angular Momenta TypeScript Quickly ASP.NET Core 5 and Angular Express in Action Architecting Angular Applications with Redux, RxJS, and NgRx Pro Angular A Journey to Angular Development Angular UI Development with PrimeNG Electron in Action Angular Cookbook HTML5 in Action Angular for Enterprise-Ready Web Applications

Managing the state of large-scale web applications is a highly challenging task with the need to align different components, backends, and web workers harmoniously. When it comes to Angular, you can use NgRx, which combines the simplicity of Redux with the reactive programming power of RxJS to build your application architecture, making your ... Ready to master AngularJS? What if you could master the entire framework - with solid foundations - in less time without beating your head against a wall? Imagine how quickly you could work if you knew the best practices and the best tools? Stop wasting your time searching and have everything you need to be productive in one, well-organized place, with complete examples to get your project up without needing to resort to endless hours of research. Unleash the power of PrimeNG components to design compelling user interface for your Angular applications About This Book Detailed insights into PrimeNG concepts, components and features with examples to help you make excellent User Interfaces for Angular web apps. Get familiar with themes, layouts and customization in real world applications. Develop Angular applications rapidly using advance tools and standards with best practices. Who This Book Is For This book is for everybody who would like to learn or create modern Angular based single page applications using PrimeNG component library. This book is a good choice for beginners to advanced users who are serious to learn modern Angular applications. The prerequisites for this book are some basic knowledge on the Angular 2+ version with TypeScript and CSS skills. What You Will Learn Setup PrimeNG projects with SystemJS, Webpack, and Angular CLI. Use theming concepts and layouts with grid systems and Bootstrap. Work with enhanced input, select, button and panel components. Apply countless DataTable features: sorting, filtering, grouping, and templating. Meet data iteration components: DataList, DataGrid, Tree, and so on. Build endless menu variations: SlideMenu, TieredMenu, MegaMenu, and so on. Visualize your data representations with PrimeNG charts and GMap components. Adopt best practices such as state management with @ngrx/store. Write unit and end-to-end tests with Jasmine, Karma, and Protractor. In Detail PrimeNG is a leading UI component library for Angular applications with 80+ rich UI components. PrimeNG was a huge success in the Angular world and very quickly. It is a rapidly evolving library that is aligned with the last Angular release. In comparison with competitors, PrimeNG was created with enterprise applications in mind. This book provides a head-start to help readers develop real-world, single-page applications using the popular development stack. This book consists of 10 chapters and starts with a short introduction to single-page applications. TypeScript and Angular fundamentals are important first steps for subsequent PrimeNG topics. Later we discuss how to set up and configure a PrimeNG application in different ways as a kick-start. Once the environment is ready then it is time to learn PrimeNG development, starting from theming concepts and responsive layouts. Readers will learn enhanced input, select, button components followed by the various panels, data iteration, overlays, messages and menu components. The validation of form elements will be covered too. An extra chapter demonstrates how to create map and chart components for real-world applications. Apart from built-in UI components and their features, the readers will learn how to customize components to meet their requirements. Miscellaneous use cases are discussed in a separate chapter, including: file uploading, drag and drop, blocking page pieces during AJAX calls, CRUD sample implementations, and more. This chapter goes beyond common topics, implements a custom component, and discusses a popular state management with @ngrx/store. The final chapter describes unit and end-to-end testing. To make sure Angular and PrimeNG development are flawless, we explain full-fledged testing frameworks with systematic examples. Tips for speeding up unit testing and debugging Angular applications end this book. The book is also focused on how to avoid some common pitfalls, and shows best practices with tips and tricks for efficient Angular and PrimeNG development. At the end of this book, the readers will know the ins and outs of how to use PrimeNG in Angular applications and will be ready to create real-world Angular applications using rich PrimeNG components. Style and approach Step-by-step practical approach Summary Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. This edition was completely revised and updated to cover MongoDB 4, Express 4, Angular 7, Node 11, and the latest mainstream release of JavaScript ES2015. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Juggling languages mid-application can radically slow down a full-stack web project. The MEAN stack—MongoDB, Express, Angular, and Node—uses JavaScript end to end, maximizing developer productivity and minimizing context switching. And you'll love the results! MEAN apps are fast, powerful, and beautiful. About the Book Getting MEAN, Second Edition teaches you how to develop full-stack web applications using the MEAN stack. Practical from the very beginning, the book helps you create a static site in Express and Node. Expanding on that solid foundation, you'll integrate a MongoDB database, build an API, and add an authentication system. Along the way, you'll get countless pro tips for building dynamic and responsive data-driven web applications! What's inside MongoDB 4, Express 4, Angular 7, and Node.js 11 MEAN stack architecture Mobile-ready web apps Best practices for efficiency and reusability About the Reader Readers should be comfortable with standard web application designs and ES2015-style JavaScript. About the Author Simon Holmes and Clive Harber are full-stack developers with decades of experience in JavaScript and other leading-edge web technologies. Table of Contents PART 1 - SETTING THE BASELINE Introducing full-stack development Designing a MEAN stack architecture PART 2 - BUILDING A NODE WEB APPLICATION Creating and setting up a MEAN project Building a static site with Node and Express Building a data model with MongoDB and Mongoose Writing a REST API: Exposing the MongoDB database to the application Consuming a REST API: Using an API from inside Express PART 3 - ADDING A DYNAMIC FRONT END WITH ANGULAR Creating an Angular application with TypeScript Building a single-page application with Angular: Foundations Building a single-page application with Angular: The next level PART 4 - MANAGING AUTHENTICATION AND USER SESSIONS Authenticating users, managing sessions, and securing APIs Using an authentication API in Angular applications Summary Electron in Action guides you, step-by-step, as you learn to build cross-platform desktop applications that run on Windows, OSX, and Linux. By the end of the book, you'll be ready to build simple, snappy applications using JavaScript, Node, and the Electron framework. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Wouldn't it be great to build desktop applications using just your web dev skills? Electron is a framework designed for exactly that! Fully cross-platform, Electron lets you use JavaScript and Node to create simple, snappy desktop apps. Spinning up tools, games, and utilities with Electron is fast, practical, and fun! About the Book Electron in Action teaches you to build cross-platform applications using JavaScript, Node, and the Electron framework. You'll learn how to think like a desktop developer as you build a text tool that reads and renders Markdown. You'll add OS-specific features like the file system, menus, and clipboards, and use Chromium's tools to distribute the finished product. You'll even round off your learning with data storage, performance optimization, and testing. What's inside Building for macOS, Windows, and Linux Native operating system APIs Using third-party frameworks like React Deploying to the Mac App Store About the Reader Requires intermediate JavaScript and Node skills. No experience building desktop apps required. About the Author Steven Kinney is a principal engineer at SendGrid, an instructor with Frontend Masters, and the organizer of the DinosaurJS conference in Denver, Colorado. Table of Contents PART 1 - GETTING STARTED WITH ELECTRON Introducing Electron Your first Electron application PART 2 - BUILDING CROSS-PLATFORM APPLICATIONS WITH ELECTRON Building a notes application Using native file dialog boxes and facilitating interprocess communication Working with multiple windows Working with files Building application and context menus Further operating system integration and dynamically enabling menu items Introducing the tray module Building applications with the menubar library Using transpilers and frameworks Persisting use data and using native Node.js modules Testing applications with Spectron PART 3 - DEPLOYING ELECTRON APPLICATIONS Building applications for deployment Releasing and

updating applications Distributing your application through the Mac App Store Best-selling author Adam Freeman shows you how to use Angular in your projects, starting from the nuts and bolts and building up to the most advanced and sophisticated features, going in-depth to give you the knowledge you need. Chapters include common problems and how to avoid them. Additionally, this book now has accompanying online files for Angular 7; all examples in the book work without changes in Angular 7. Get the most from Angular, the leading framework for building dynamic JavaScript applications. Understand the MVC pattern and the benefits it can offer. What You'll Learn Gain a solid architectural understanding of the MVC Pattern Create rich and dynamic web app clients using Angular Use the ng tools to create and build an Angular project Extend and customize Angular Test your Angular projects What's New in This Edition Revised for the features and changes in Angular 6 and 7 Covers @angular/cli, ng command line tools, and WebPack Includes HttpClient for simplified asynchronous HTTP requests Presents updates to pipes and localized text display Who This Book Is For Web developers with a foundation knowledge of HTML and JavaScript who want to create rich client-side applications This book will demystify Angular as a framework, as well as provide clear instructions and examples on how to get started with writing scalable Angular applications. Angular: Up & Running covers most of the major pieces of Angular, but in a structured manner that is generally used in hands-on training. Each chapter takes one concept, and use examples to cover how it works. Problems to work on (with solutions) at the end of each chapter reinforce the learnings of each chapter and allow readers to really get hands-on with Angular. Summary AngularJS in Action covers everything you need to know to get started with the AngularJS framework. As you read, you'll explore all the individual components of the framework and learn how to customize and extend them. You'll discover the emerging patterns for web application architecture and tackle required tasks like communicating with a web server back-end. Along the way, you'll see AngularJS in action by building real world applications with thoroughly commented code. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology AngularJS is a JavaScript-based framework that extends HTML, so you can create dynamic, interactive web applications in the same way you create standard static pages. Out of the box, Angular provides most of the functionality you'll need for basic apps, but you won't want to stop there. Intuitive, easy to customize, and test-friendly, Angular practically begs you to build more interesting apps. About the Book AngularJS in Action teaches you everything you need to get started with AngularJS. As you read, you'll learn to build interactive single-page web interfaces, apply emerging patterns like MVVM, and tackle key tasks like communicating with back-end servers. All examples are supported by clear explanations and illustrations along with fully annotated code listings. This book assumes you know at least some JavaScript. No prior exposure to AngularJS is required. What's Inside Get started with AngularJS Write your own components Best practices for application architecture Progressively build a full-featured application Covers Angular JS 1.3 Sample application updated to the latest version of Angular About the Author Lukas Ruebbelke is a full-time web developer and an active contributor to the AngularJS community. Table of Contents PART 1 GET ACQUAINTED WITH ANGULARJS Hello AngularJS Structuring your AngularJS application PART 2 MAKE SOMETHING WITH ANGULARJS Views and controllers Models and services Directives Animations Structuring your site with routes Forms and validations APPENDIXES Setting up Karma Setting up a Node.js server Setting up a Firebase server Running the app Summary Web Components are a standardized way to build reusable custom elements for web pages and applications using HTML, CSS, and JavaScript. A Web Component is well-encapsulated, keeping its internal structure separate from other page elements so they don't collide with the rest of your code. In Web Components in Action you'll learn to design, build, and deploy reusable Web Components from scratch. Foreword by Gray Norton. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The right UI can set your sites and web applications apart from the ordinary. Using the Web Components API, you can build Custom Elements and then add them to your pages with just a simple HTML tag. This standards-based design approach gives you complete control over the style and behavior of your components and makes them radically easier to build, share, and reuse between projects. About the Book Web Components in Action teaches you to build and use Web Components from the ground up. You'll start with simple components and component-based applications, using JavaScript, HTML, and CSS. Then, you'll customize them and apply best design practices to maximize reusability. Through hands-on projects, you'll learn to build production-ready Web Components for any project, including color pickers, advanced applications using 3D models, mixed reality, and machine learning. What's inside Creating reusable Custom Elements without a framework Using the Shadow DOM for ultimate component encapsulation Leveraging newer JS features to organize and reuse code Fallback strategies for using Web Components on older browsers About the Reader Written for web developers experienced with HTML, CSS, and JavaScript. About the Author Ben Farrell is a Senior Experience Developer at Adobe working on the Adobe Design Prototyping Team. Table of Contents PART 1 - FIRST STEPS The framework without a framework Your first Web Component Making your component reusable The component lifecycle Instrumenting a better web app through modules PART 2 - WAYS TO IMPROVE YOUR COMPONENT WORKFLOW Markup Managed Templating your content with HTML The Shadow DOM Shadow CSS Shadow CSS rough edges PART 3 - PUTTING YOUR COMPONENTS TOGETHER A real-world UI component Building and supporting older browsers Component testing Events and application data flow Hiding your complexities Svelte and Sapper in Action teaches you to design and build fast, elegant web applications. You'll start immediately by creating an engaging Travel Packing app as you learn to create Svelte components and develop great UX. You'll master Svelte's unique state management model, use Sapper for simplified page routing, and take on modern best practices like code splitting, offline support, and server-rendered views. Summary Imagine web apps with fast browser load times that also offer amazing developer productivity and require less code to create. That's what Svelte and Sapper deliver! Svelte pushes a lot of the work a frontend framework would handle to the compile step, so your app components come out as tight, well-organized JavaScript modules. Sapper is a lightweight web framework that minimizes application size through server-rendering front pages and only loading the JavaScript you need. The end result is more efficient apps with great UX and simplified state management. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Many web frameworks load hundreds of "just-in-case" code lines that clutter and slow your apps. Svelte, an innovative, developer-friendly tool, instead compiles applications to very small bundles for lightning-fast load times that do more with less code. Pairing Svelte with the Sapper framework adds features for flexible and simple page routing, server-side rendering, static site development, and more. About the book Svelte and Sapper in Action teaches you to design and build fast, elegant web applications. You'll start immediately by creating an engaging Travel Packing app as you learn to create Svelte components and develop great UX. You'll master Svelte's unique state management model, use Sapper for simplified page routing, and take on modern best practices like code splitting, offline support, and server-rendered views. What's inside - Creating Svelte components - Using stores for shared data - Configuring page routing - Debugging, testing, and deploying Svelte apps - Using Sapper for dynamic and static sites About the reader For web developers familiar with HTML, CSS, and JavaScript. About the author Mark Volkmann is a partner at Object Computing, where he has provided software consulting and training since 1996. Table of Contents PART 1 - GETTING STARTED 1 Meet the players 2 Your first Svelte app PART 2 - DEEPER INTO SVELTE 3 Creating components 4 Block structures 5 Component communication 6 Stores 7 DOM interactions 8 Lifecycle functions 9 Client-side routing 10 Animation 11 Debugging 12 Testing 13 Deploying 14 Advanced Svelte PART 3 - DEEPER INTO SAPPER 15 Your first Sapper app 16 Sapper applications 17 Sapper server routes 18 Exporting static sties with Sapper 19 Sapper offline support PART 4 - BEYOND SVELTE AND SAPPER 20 Preprocessors 21 Svelte Native The Angular framework has embraced a mature UI component architecture. It's a powerful tool for developing scalable application interfaces. The simple design of Angular components helps in building large component-based applications. This book covers a holistic way of thinking about UI development and explores the power of the components. Summary Angular in Action teaches you everything you need to build production-ready Angular applications. Thoroughly practical and packed with tricks and tips, this hands-on tutorial is perfect for web devs ready to build web applications that can handle whatever you throw at them. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Angular makes it easy to deliver amazing web apps. This powerful JavaScript platform provides the tooling to manage your project, libraries to help handle most common tasks, and a rich ecosystem full of third-party capabilities to add as needed. Built with developer productivity in mind, Angular boosts your efficiency with a modern component architecture, well-constructed APIs, and a rich community. About the Book Angular in Action teaches you everything you need to build production-ready Angular applications. You'll start coding immediately, as you move from the basics to advanced techniques like testing, dependency injection, and performance tuning. Along the way, you'll take advantage of TypeScript and ES2015 features to write clear, well-architected code. Thoroughly practical and packed with tricks and tips, this hands-on tutorial is perfect for web devs ready to build web applications that can handle whatever you throw at them. What's Inside Spinning up your first Angular application A complete tour of Angular's features Comprehensive example projects Testing and debugging Managing large applications About the Reader Written for web developers comfortable with JavaScript, HTML, and CSS. About the Author Jeremy Wilken is a Google Developer Expert in Angular, Web Technologies, and Google Assistant. He has many years of experience building web applications and libraries for eBay, Teradata, and VMware. Table of Contents Angular: a modern web platform

Building your first Angular app App essentials Component basics Advanced components Services Routing Building custom directives and pipes Forms Testing your application Angular in production Build robust modern web applications using .NET 5, Entity Framework Core, and Angular 11 Key Features Updated with the latest features and additions in ASP.NET Core 5 and Angular 11 Design, build, and deploy a Single Page Application or Progressive Web App Adopt a full stack approach to handle data management, Web APIs, application design, testing, SEO, security, and deployment Book Description Learning full-stack development calls for knowledge of both front-end and back-end web development. ASP.NET Core 5 and Angular, Fourth Edition will enhance your ability to create, debug, and deploy efficient web applications using ASP.NET Core and Angular. This revised edition includes coverage of the Angular routing module, expanded discussion on the Angular CLI, and detailed instructions for deploying apps on Azure, as well as both Windows and Linux. Taking care to explain and challenge design choices made throughout the text, Valerio teaches you how to build a data model with Entity Framework Core, alongside utilizing the Entity Core Fluent API and EntityTypeConfiguration class. You'll learn how to fetch and display data and handle user input with Angular reactive forms and front-end and back-end validators for maximum effect. Later, you will perform advanced debugging and explore the unit testing features provided by xUnit.net (.NET 5) and Jasmine, as well as Karma for Angular. After adding authentication and authorization to your apps, you will explore progressive web applications (PWAs), learning about their technical requirements, testing, and converting SWAs to PWAs. By the end of this book, you will understand how to tie together the front end and back end to build and deploy secure and robust web applications. What you will learn Implement a web API interface with ASP.NET Core and consume it with Angular using RxJS observables Set up a SQL database server using a local instance or a cloud data store Perform C# and TypeScript debugging using Visual Studio 2019 Create TDD and BDD unit tests using xUnit, Jasmine, and Karma Perform DBMS structured logging using third-party providers such as SeriLog Deploy web apps to Windows and Linux web servers, or Azure App Service, using IIS, Kestrel, and nginx Who this book is for This book is for experienced ASP.NET developers who already possess some familiarity with ASP.NET Core and Angular and are looking to learn how to use them effectively together. The fully documented code samples (also available on GitHub) and the step-by-step implementation tutorials make this book easy to follow. Summary RxJS in Action gives you the development skills you need to create reactive applications with RxJS. This book is full of theory and practical examples that build on each other and help you begin thinking in a reactive manner. Foreword by Ben Lesh, Project lead, RxJS 5. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology On the web, events and messages flow constantly between UI and server components. With RxJS, you can filter, merge, and transform these streams directly, opening the world of data flow programming to browser-based apps. This JavaScript implementation of the ReactiveX spec is perfect for on-the-fly tasks like autocomplete. Its asynchronous communication model makes concurrency much, much easier. About the Book RxJS in Action is your guide to building a reactive web UI using RxJS. You'll begin with an intro to stream-based programming as you explore the power of RxJS through practical examples. With the core concepts in hand, you'll tackle production techniques like error handling, unit testing, and interacting with frameworks like React and Redux. And because RxJS builds on ideas from the world of functional programming, you'll even pick up some key FP concepts along the way. What's Inside Building clean, declarative, fault-tolerant applications Transforming and composing streams Taming asynchronous processes Integrating streams with third-party libraries Covers RxJS 5 About the Reader This book is suitable for readers comfortable with JavaScript and standard web application architectures. About the Author Paul P. Daniels is a professional software engineer with experience in .NET, Java, and JavaScript. Luis Atencio is a software engineer working daily with Java, PHP, and JavaScript platforms, and author of Manning's Functional Programming in JavaScript. Table of Contents PART 1 - UNDERSTANDING STREAMS Thinking reactively Reacting with RxJS Core operators It's about time you used RxJS PART 2 - OBSERVABLES IN PRACTICE Applied reactive streams Coordinating business processes Error handling with RxJS PART 3 MASTERING RXJS Heating up observables Toward testable, reactive programs RxJS in the wild Summary With Redux in Action, you'll discover how to integrate Redux into your React application and development environment. With the insights you glean from the experience of authors Marc Garreau and Will Faurot, you'll be more than confident in your ability to solve your state management woes with Redux and focus on developing the apps you need! Foreword by Mark Erikson, Redux co-maintainer. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology With Redux, you manage the state of a web application in a single, simple object, practically eliminating most state-related bugs. Centralizing state with Redux makes it possible to quickly start saved user sessions, maintain a reliable state history, and smoothly transfer state between UIs. Plus, the Redux state container is fully programmable and integrates cleanly with React and other popular frameworks. About the Book Redux in Action is an accessible guide to effectively managing state in web applications. Built around common use cases, this practical book starts with a simple task-management application built in React. You'll use the app to learn the Redux workflow, handle asynchronous actions, and get your hands on the Redux developer tools. With each step, you'll discover more about Redux and the benefits of centralized state management. The book progresses to more-complex examples, including writing middleware for analytics, time travel debugging, and an overview of how Redux works with other frameworks such as Angular and Electron. What's Inside Using Redux in an existing React application Handling side effects with the redux-saga library Consuming APIs with asynchronous actions Unit testing a React and Redux application About the Reader For web developers comfortable with JavaScript and React. About the Author Marc Garreau has architected and executed half a dozen unique client-side applications using Redux. Will Faurot is a mentor for Redux developers of all skill levels. Table of Contents Introducing Redux Your first Redux application Debugging Redux applications Consuming an API Middleware Handling complex side effects Preparing data for components Structuring a Redux store Testing Redux applications Performance Structuring Redux code Redux beyond React Learn Angular beyond basic concepts – best practices and project experience. KEY FEATURES ? Includes real examples and numerous illustrated use-cases on how to build dynamic and interactive web applications. ? Covers true challenges faced by Angular professionals along with proven solutions and best practices. ? Discusses various kinds of best practices followed in Angular applications. ? Makes you travel through a journey of 20 stations. Each station comes with new excitement and new challenges. ? Covers practical examples with real-time discussions. DESCRIPTION This book is an exciting journey where novice developers learn everything they need to do before they start working on the Angular framework and develop dynamic web applications. The book begins with building a strong foundation on the concepts of web application development and numerous developer-friendly terminologies that you would often come across while learning Angular. It covers the essentials of ES6, Webpack, and TypeScript to write Angular applications and make the development of Angular apps more enticing, innovative, and scalable. The book talks about modules, directives, components, data binding, routing, and many more components and functions. Each of these topics is backed with real examples and illustrations. By the end of this book, you will learn about Angular's powerful features and capabilities. You will become a confident developer to design your own modern, responsive, and user-friendly web applications all by yourself using this single source of knowledge. WHAT YOU WILL LEARN ? Master fundamental concepts of Angular and its Architecture. ? Witness the true potential of Angular for building composable components. ? Become well versed with the file and folder structure of an Angular application. ? Learn to write clean, simple and error-free codes like a sound professional developer. ? Learn the essentials of ES6, Typescript and Webpack to write angular applications..1. WHO THIS BOOK IS FOR This book is for all web developers, software programmers, front-end developers, and entry-level developers who want to learn Angular or enhance the existing Angular applications to modern and responsive applications. Basic knowledge of JavaScript is an advantage to begin with this book. TABLE OF CONTENTS 1. Introduction 2. Get Your Basics Stronger 3. ES6 Features Part 1 4. ES6 Features Part 2 5. ES6 Features Part 3 6. ES6 Features Part 4 7. Webpack 8. TypeScript 9. Angular the Beginning 10. Angular First App 11. Beautify the Angular UI with Bootstrap CSS 12. Authentication 13. Authentication Service 14. Unsubscribe 15. Logout and Route Guard Cleanup 16. Customer Service 17. Http Service 18. Token Interceptor 19. Multi Provider 20. Compile-time Configuration 21. Runtime Configuration 22. Error Handling 23. The Component-Oriented Style in Action 24. Angular Routing 25. Angular Modules 26. Angular Pipes 27. Angular Directives 28. Angular Forms 29. Angular Styles 30. Angular Change Detection 31. Angular Elements 32. Left Over Stay ahead of the web evolution with elegant combination front-end development Front-End Development with ASP.NET Core, Angular, and Bootstrap is the professional's guide to fast, responsive web development. Utilizing the most popular combination of web technologies for Microsoft developers, this guide provides the latest best practices and ASP.NET MVP guidance to get you up to speed quickly. The newest ASP.NET - now called ASP.NET Core - is leaner, easier to use, and less bound to the operating system and IDE.colle, giving you the perfect opportunity to leverage third-party frameworks and libraries that provide functionalities not native to ASP.NET Core and Visual Studio. This book shows you how to integrate ASP.NET Core with Angular, Bootstrap, and similar frameworks, with a bit of jQuery Mobile, Nuget, continuous deployment, Bower dependencies, and Gulp/Grunt build systems, including development beyond Windows on Mac and Linux. With clear, concise instruction and expert insight, this guide is an invaluable resource for meeting the demands of modern web development. Combine ASP.NET Core with different tools, frameworks, and libraries Utilize third-party libraries with non-native functionalities Adopt the most up-to-date best practices for front-end

development Develop flexible, responsive design sites The world of web development is evolving faster than ever before, and the trend is toward small, focused frameworks with modular capabilities. Microsoft has noticed, and upgraded ASP.NET Core to align with the latest industry expectations. Front-End Development with ASP.NET Core, Angular, and Bootstrap helps you elegantly integrate these technologies to develop the sites that the industry demands. Angular 5 updates for this book are now available. Follow the Download source code link for this book on the Apress website. Get the most from Angular 2, the leading framework for building dynamic JavaScript applications. Best-selling author Adam Freeman begins by describing the MVC pattern and the benefits it can offer and then shows you how to use Angular in your projects, starting from the nuts-and-bolts and building up to the most advanced and sophisticated features, going in-depth to give you the knowledge you need. Each topic is covered clearly and concisely and is packed with the details you need to learn to be truly effective. The most important features are given a no-nonsense in-depth treatment and chapters include common problems and details of how to avoid them. What you'll learn Gain a solid architectural understanding of the MVC Pattern Learn how to create rich and dynamic web app clients using Angular 2 Learn how to extend and customize Angular 2 Learn how to test your Angular 2 projects Who this book is for Web developers with a foundation knowledge of HTML and JavaScript who want to create rich client-side applications. With AngularJS, you can quickly build client-side applications that run well on any desktop or mobile platform, using REST web services for backend processes. You may have heard that the learning curve for this JavaScript MVC framework is too steep, but that's not the case. This practical guide provides a hands-on approach to learning AngularJS that will have you building high-quality applications and websites in no time. Along with a conceptual understanding of the framework, you'll also gain direct experience with AngularJS by building a sample application throughout the book. If you're familiar with JavaScript, web development, and software design concepts and patterns, this book is the perfect way to get started. Understand how AngularJS differs from other MVC frameworks Learn about AngularJS controllers, views, and models by diving into the book's sample project Connect your working application to public REST services Build the application's security layer with non-REST AngularJS services Explore the basics of building and testing AngularJS directives Use AngularJS as part of the MEAN stack (MongoDB, ExpressJS, AngularJS, and Node.js) Discover how search engine optimization relates to AngularJS applications and sites Learn how to build a Reactive Application with NgRx and Angular KEY FEATURES Learn how to create your own minimalistic Redux implementation. Get familiar with the working of NgRx Store. Learn how to handle asynchronous events without breaking Redux paradigm using NgRx Effects. Learn how to manage router state using NgRx Router Store. Deal with a list of records using an entity state adapter pattern using NgRx Entity. DESCRIPTION This book will help you learn NgRx in and out. We will start by discussing the fundamental ideas that underpin the design for the centralized store and the need for state management in Angular. We will then learn about the Redux paradigm and the three rules it governs. Along the way, we will explore various Redux terminologies in terms of action, dispatcher, and reducer and will then create our minimalistic version of Redux. We will have a dedicated chapter that paves the way for an Angular application in which we will be integrating NgRx throughout the book. We will also work with Redux Devtools, which will be crucial to debugging NgRx. The book also focuses on the creation of the NgRx Store using @ngrx/schematics and hooking it up in the sample Angular application we built previously. Till here, the sample Angular application is purely relying on NgRx to read/write the application state except for the router state. Next, we will leverage the NgRx Router Store to bring the router state under the radar of NgRx as well so that the entire sample Angular application would be using a single source of truth in terms of NgRx for any application data. Towards the end, we will optimize the list of records using a proven entity state adapter pattern via NgRx Entity to interact with such records at the individual level to be efficient and performant. WHAT WILL YOU LEARN Learn the fundamentals of State Management. Learn how NgRx works under the hood and make your Angular applications truly reactive. Learn how to handle asynchronous events with NgRx Effects. Learn how to use record collection using NgRx Entity. Learn advanced Angular application using Angular/Material/NgRx/RxJS/TypeScript. Get acquainted with the knowledge to understand any other state management library. WHO THIS BOOK IS FOR Beginners, as well as Experienced Angular developers who want to write sustainable Angular applications over time, will benefit from this book. This book is for anyone interested in State Management with NgRx in Angular. TABLE OF CONTENTS 1 Redux Principles for ROCK solid application state 2 Setting up NgRx in Angular 3 NgRx Store 4 NgRx Effects 5 NgRx Router Store 6 NgRx Entity State Revised and updated second edition of the bestselling hands-on guide to building enterprise-ready web apps using an evergreen Angular platform Key Features Updated examples, projects, and a new overview of tools – including NgRx and Ivy, automated testing, and Firebase authentication New chapter summarizing history of web frameworks and Angular version updates All-new RESTful API implementation leveraging the MEAN stack with MongoDB, Express.js, Angular and Node.js Book Description This second edition of Angular for Enterprise-Ready Web Applications is updated with in-depth coverage of the evergreen Angular platform. You'll start by mastering Angular programming fundamentals. Using the Kanban method and GitHub tools, you'll build great-looking apps with Angular Material and also leverage reactive programming patterns with RxJS, discover the flux pattern with NgRx, become familiar with automated testing, utilize continuous integration using CircleCI, and deploy your app to the cloud using Vercel Now and GCloud. You will then learn how to design and develop line-of-business apps using router-first architecture with observable data anchors, demonstrated through oft-used recipes like master/detail views, and data tables with pagination and forms. Next, you'll discover robust authentication and authorization design demonstrated via integration with Firebase, API documentation using Swagger, and API implementation using the MEAN stack. Finally, you will learn about DevOps using Docker, build a highly available cloud infrastructure on AWS, capture user behavior with Google Analytics, and perform load testing. By the end of the book, you'll be familiar with the entire gamut of modern web development and full-stack architecture, learning patterns and practices to be successful as an individual developer on the web or as a team in the enterprise. What you will learn Adopt a minimalist, value-first approach to delivering web apps Master Angular development fundamentals, RxJS, CLI tools, GitHub, and Docker Discover the flux pattern and NgRx Implement a RESTful APIs using Node.js, Express.js, and MongoDB Create secure and efficient web apps for any cloud provider or your own servers Deploy your app on highly available cloud infrastructure using DevOps, CircleCI, and AWS Who this book is for This book is for developers who want to confidently deliver high-quality and production-grade Angular apps from design to deployment. Developers that have prior experience in writing a RESTful APIs will also benefit, as well as developers who will gain greater awareness of how they fit into the larger picture of delivering a web application. Prior experience with RESTful APIs is desired. Summary TypeScript is JavaScript with an important upgrade! By adding a strong type system to JavaScript, TypeScript can help you eliminate entire categories of runtime errors. In TypeScript Quickly, you'll learn to build rock-solid apps through practical examples and hands-on projects under the expert instruction of experienced web developers Yakov Fain and Anton Moiseev. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Strong typing can eliminate nearly all errors caused by unanticipated data values. With TypeScript, an enhanced version of JavaScript, you can specify types and type annotations so your code is easier to read and far less likely to fail at runtime. And because the core of TypeScript is standard JavaScript, it runs on all major browsers and can be used with frameworks like Angular, Vue, and React. About the book TypeScript Quickly teaches you to exploit the benefits of types in browser-based and standalone applications. In this practical guide, you'll build a fascinating blockchain service app that takes you through a range of type-sensitive programming techniques. As you go, you'll also pick up valuable techniques for object-oriented programming with classes, interfaces, and advanced features such as decorators and conditional types. What's inside Mastering TypeScript syntax Using TypeScript with JavaScript libraries Tooling with Babel and Webpack Developing TypeScript apps using Angular, React, and Vue About the reader For web developers comfortable with JavaScript and HTML. About the author Yakov Fain and Anton Moiseev are experienced web developers. They have authored two editions of Manning's Angular Development with TypeScript. Table of Contents: PART 1 MASTERING THE TYPESCRIPT SYNTAX 1 | Getting familiar with TypeScript 2 | Basic and custom types 3 | Object-oriented programming with classes and interfaces 4 | Using enums and generics 5 | Decorators and advanced types 6 | Tooling 7 | Using TypeScript and JavaScript in the same project PART 2 APPLYING TYPESCRIPT IN A BLOCKCHAIN APP 8 | Developing your own blockchain app 9 | Developing a browser-based blockchain node 10 | Client-server communications using Node.js, TypeScript, and WebSockets 11 | Developing Angular apps with TypeScript 12 | Developing the blockchain client in Angular 13 | Developing React.js apps with TypeScript 14 | Developing a blockchain client in React.js 15 | Developing Vue.js apps with TypeScript 16 | Developing the blockchain client in Vue.js ng-book. The in-depth, complete, and up-to-date book on Angular. Become an Angular expert today. Updated for Angular, Angular CLI, and Community Style Guide Ready to master Angular? What if you could master the entire framework - with solid foundations - in less time without beating your head against a wall? Imagine how quickly you could work if you knew the best practices and the best tools? Stop wasting your time searching and have everything you need to be productive in one, well-organized place, with complete examples to get your project up without needing to resort to endless hours of research. You will learn what you need to know to work professionally with ng-book: The Complete Book on Angular. Get up and running quickly The first chapter opens with building your first Angular app. Within the first few minutes, you'll know enough to have an app running Lots of Sample Apps and Code When you buy ng-book, you're not

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We'll walk through practical, common examples of how to implement complete components of your applications Example Apps included in the book The book comes with sample apps that show you how to create: A component-based Reddit clone A real-time chat app using RxJS Observables A YouTube search-as-you-type app A Spotify search for tracks with playable song preview Plus lots more mini-examples that show you how to write Components, how to use Forms, and how to use APIs The code examples currently have over 5,500+ lines of runnable code (TypeScript, non-comment lines) What our Customers Say "Fantastic work guys! I have no idea where I'd be with Angular without ng-book. You guys have made this SOOOO much easier to learn and keep up with. Thanks again..you guys are awesome!" -- Jacob Cheriathundam "Just finished ng-book2. I think it is the best learning material one can find about Angular today." -- Jegor Uglov FAQ What version does the book cover? This revision of the book covers up to angular-4.1.0. An updated version of the code is available for free at our website. Do I have to know Angular 1? Nope! We don't assume that you've used Angular 1. This book teaches Angular from the ground up. Of course, if you've used Angular 1, we'll point out common ideas (because there are many), but ng-book stands on its own Is ng-book an upgrade to ng-book 1? No. This is a completely new book and shares no content or code with ng-book 1. Angular 1 and Angular 2+ are two different frameworks and ng-book 1 and ng-book are two different books. If you want to build cross-platform web applications using the robust Angular web framework, this book is for you. Learning Angular will cover the core concepts of frontend web development using easy-to-follow instructions to help you get up and running with Angular web development in no time. Summary HTML5 in Action provides a complete introduction to web development using HTML5. You'll explore every aspect of the HTML5 specification through real-world examples and code samples. It's much more than just a specification reference, though. It lives up to the name HTML5 in Action by giving you the practical, hands-on guidance you'll need to use key features. About the Technology HTML5 is not a few new tags and features added to an old standard—it's the foundation of the modern web, enabling its interactive services, single-page UI, interactive games, and complex business applications. With support for standards-driven mobile app development, powerful features like local storage and WebSockets, superb audio and video APIs, and new layout options using CSS3, SVG, and Canvas, HTML5 has entered its prime time. About the Book HTML5 in Action provides a complete introduction to web development using HTML5. It explores the HTML5 specification through real-world examples and code samples. It earns the name "in Action" by giving you the practical, hands-on guidance you'll need to confidently build the sites and applications you—and your clients—have been wanting for years. This book concentrates on new HTML5 features and assumes you are familiar with standard HTML. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside New semantic elements and form input types Single-page application design Creating interactive graphics Mobile web apps About the Authors Rob Crowther is a web developer and blogger and the author of Manning's Hello! HTML5 & CSS3. Joe Lennon is an enterprise mobile application developer. Ash Blue builds award-winning interactive projects. Greg Wanish is an independent web and eCommerce developer. Table of Contents PART 1 INTRODUCTION HTML5: from documents to applications PART 2 BROWSER-BASED APPS Form creation: input widgets, data binding, and data validation File editing and management: rich formatting, file storage, drag and drop Messaging: communicating to and from scripts in HTML5 Mobile applications: client storage and offline execution PART 3 INTERACTIVE GRAPHICS, MEDIA, AND GAMING 2D Canvas: low-level, 2D graphics rendering SVG: responsive in-browser graphics Video and audio: playing media in the browser WebGL: 3D application development Plus 10 Appendixes Summary .NET Core in Action shows .NET developers how to build professional software applications with .NET Core. Learn how to convert existing .NET code to work on multiple platforms or how to start new projects with knowledge of the tools and capabilities of .NET Core. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology .NET Core is an open source framework that lets you write and run .NET applications on Linux and Mac, without giving up on Windows. Built for everything from lightweight web apps to industrial-strength distributed systems, it's perfect for deploying .NET servers to any cloud platform, including AWS and GCP. About the Book .NET Core in Action introduces you to cross-platform development with .NET Core. This hands-on guide concentrates on new Core features as you walk through familiar tasks like testing, logging, data access, and networking. As you go, you'll explore modern architectures like microservices and cloud data storage, along with practical matters like performance profiling, localization, and signing assemblies. What's Inside Choosing the right tools Testing, profiling, and debugging Interacting with web services Converting existing projects to .NET Core Creating and using NuGet packages About the Reader All examples are in C#. About the Author Dustin Metzgar is a seasoned developer and architect involved in numerous .NET Core projects. Dustin works for Microsoft. Table of Contents Why .NET Core? Building your first .NET Core applications How to build with .NET Core Unit testing with xUnit Working with relational databases Simplify data access with object-relational mappers Creating a microservice Debugging Performance and profiling Building world-ready applications Multiple frameworks and runtimes Preparing for release appendix A - Frameworks and runtimes appendix B - xUnit command-line options appendix C - What's in the .NET Standard Library? appendix D - NuGet cache locations Manage your Angular development using Reactive programming. Growing in popularity and now an essential part of any professional web developer's toolkit, Reactive programming can enrich your development and make your code more efficient. Featuring a core application to explore and build yourself, this book shows you how to utilize ngrx/store as a state management with Redux pattern, and how to utilize ngrx/effects to define a better and more robust application architecture. Through working code examples, you will understand every aspect of Reactive programming with Angular so that you'll be able to develop maintainable, readable code. Reactive Programming with Angular and ngrx is ideal for developers already familiar with JavaScript, Angular, or other languages, and who are looking for more insight into their Angular projects. Use this book to start mastering Reactive programming today. What You'll Learn see how="" the="" boilerplate="" and="" webpack="" work p/pullConstruct components efficientlybr/liUtilize ngrx extensions and RxJSbr/liOrganize state management with reducers, actions and side effectsbr/li/ulp Who This Book Is For Developers who are already familiar with JavaScript and Angular and want to move onto more advanced development. This 2003 book provides a rigorous introduction to the theory of complex angular momenta, based on the methods of field theory. It comprises an English translation of the series of lectures given by V. N. Gribov in 1969, when the physics of high-energy hadron interactions was being created. Besides their historical significance, these lectures contain material which is highly relevant to research today. The basic physical results and the approaches Gribov developed are now being rediscovered in an alternative context: in the microscopic theory of hadrons provided by quantum chromodynamics. The ideas and calculation techniques presented in this book are useful for analysing high-energy hadron scattering phenomena, deep inelastic lepton-hadron scattering, the physics of heavy ion collisions, kinetic phenomena in phase transitions, and will be instrumental in the analysis of electroweak processes at the next-generation particle accelerators, such as LHC and TESLA. Go deeper with Angular web application development — build captivating real-world applications while exploring modern web technologies and best practices Key FeaturesExplore Angular's capabilities for building applications across different platformsCombine popular web technologies with Angular such as monorepo, Jamstack, and PWABuild your own libraries and schematics using Angular CDK and Angular CLIBook Description Packed with practical advice and detailed recipes, this updated second edition of Angular Projects will teach you everything you need to know to build efficient and optimized web applications using Angular. Among the things you'll learn in this book are the essential features of the framework, which you'll master by creating ten different real-world web applications. Each application will demonstrate how to integrate Angular with a different library and tool. As you advance, you'll familiarize yourself with implementing popular technologies, such as Angular Router, Scully, Electron, Angular service worker, Nx monorepo tools, NgRx, and more while building an issue tracking system. You'll also work on a PWA weather application, a mobile photo geotagging application, a component UI library, and many other exciting projects. In the later chapters, you'll get to grips with customizing Angular CLI commands using schematics. By the end of this book, you will have the skills you need to be able to build Angular apps using a variety of different technologies according to your or your client's needs. What you will learnSet up Angular applications using Angular CLI and Nx ConsoleCreate a personal blog with Jamstack and SPA techniquesBuild desktop applications with Angular and ElectronEnhance user experience (UX) in offline mode with PWA techniquesMake web pages SEO-friendly with server-side renderingCreate a monorepo application using Nx tools and NgRx for state managementFocus on mobile application development using IonicDevelop custom schematics by extending Angular CLIWho this book is for This book is for developers with beginner-level Angular experience who want to become proficient in using essential tools and dealing with the various use cases they may encounter in

Angular. Beginner-level knowledge of web application development and basic experience working with ES6 or TypeScript is essential before you dive in. Summary Angular in Action teaches you everything you need to build production-ready Angular applications. Thoroughly practical and packed with tricks and tips, this hands-on tutorial is perfect for web devs ready to build web applications that can handle whatever you throw at them. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Angular makes it easy to deliver amazing web apps. This powerful JavaScript platform provides the tooling to manage your project, libraries to help handle most common tasks, and a rich ecosystem full of third-party capabilities to add as needed. Built with developer productivity in mind, Angular boosts your efficiency with a modern component architecture, well-constructed APIs, and a rich community. About the Book Angular in Action teaches you everything you need to build production-ready Angular applications. You'll start coding immediately, as you move from the basics to advanced techniques like testing, dependency injection, and performance tuning. Along the way, you'll take advantage of TypeScript and ES2015 features to write clear, well-architected code. Thoroughly practical and packed with tricks and tips, this hands-on tutorial is perfect for web devs ready to build web applications that can handle whatever you throw at them. What's Inside Spinning up your first Angular application A complete tour of Angular's features Comprehensive example projects Testing and debugging Managing large applications About the Reader Written for web developers comfortable with JavaScript, HTML, and CSS. About the Author Jeremy Wilken is a Google Developer Expert in Angular, Web Technologies, and Google Assistant. He has many years of experience building web applications and libraries for eBay, Teradata, and VMware. Table of Contents Angular: a modern web platform Building your first Angular app App essentials Component basics Advanced components Services Routing Building custom directives and pipes Forms Testing your application Angular in production Summary AngularJS in Action covers everything you need to know to get started with the AngularJS framework. As you read, you'll explore all the individual components of the framework and learn how to customize and extend them. You'll discover the emerging patterns for web application architecture and tackle required tasks like communicating with a web server back-end. Along the way, you'll see AngularJS in action by building real world applications with thoroughly commented code. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology AngularJS is a JavaScript-based framework that extends HTML, so you can create dynamic, interactive web applications in the same way you create standard static pages. Out of the box, Angular provides most of the functionality you'll need for basic apps, but you won't want to stop there. Intuitive, easy to customize, and test-friendly, Angular practically begs you to build more interesting apps. About the Book AngularJS in Action teaches you everything you need to get started with AngularJS. As you read, you'll learn to build interactive single-page web interfaces, apply emerging patterns like MVVM, and tackle key tasks like communicating with back-end servers. All examples are supported by clear explanations and illustrations along with fully annotated code listings. This book assumes you know at least some JavaScript. No prior exposure to AngularJS is required. What's Inside Get started with AngularJS Write your own components Best practices for application architecture Progressively build a full-featured application Covers Angular JS 1.3 Sample application updated to the latest version of Angular About the Author Lukas Ruebelke is a full-time web developer and an active contributor to the AngularJS community. Table of Contents PART 1 GET ACQUAINTED WITH ANGULARJS Hello AngularJS Structuring your AngularJS application PART 2 MAKE SOMETHING WITH ANGULARJS Views and controllers Models and services Directives Animations Structuring your site with routes Forms and validations APPENDIXES Setting up Karma Setting up a Node.js server Setting up a Firebase server Running the app Learn to create Client-side and Single Page Apps with Routing and NavigationKey features In this book, the reader will be able to focus on one concept of Angular in deep. Some of the concepts of Routing discussed are: o Lazy Loadingo Routing Parameterso Route Guards The examples in the book talk us through building an e-commerce website which helps the reader to connect to the real-life business scenarios. The book commences with an introduction to the important concepts of Angular to understand in general and then moves to how Routing helps us build our applications much effectively. The tools I use in the explanation of concepts are Angular CLI, Visual Studio Code. By the end of this book, you should be able to understand Routing perfectly being able to perform all the operations using Routing. Do not forget to code along with your reading of the book. This will give you hands-on experience to gain out of the book. The book will be provided with a GitHub link to it. Description A basic understanding of HTML, CSS, JavaScript would be good to quickly get through the concepts of Angular. If you are already working in Angular, you are all good to go. The book starts with the introduction of basic concepts and structure of Angular applications like Components, Services, Modules, etc. This further focuses on the concepts of Routing, i.e. navigating from one view to another in your single-page applications. For all the web developers & students who love building web-apps, this book on Angular Routing will add great value to your skill set helping you to develop your applications with faster performance and refined view. What will you learn In this book, you will learn the concepts of Angular routing to help you make your Angular applications more effective and have better performance when dealing with data. Who this book is for This book is for learning the concept of routing in angular applications. If you are working in Angular, this book serves the purpose of clearing all your concepts around navigation from one view to another in single page applications. If you are new to Angular, this book will give you an introduction of the basic concepts of Angular and then give you the expertise in one of those concepts, Routing. Table of contents 1. Introduction 2. Introduction to Routing 3. Basics of Routing 4. Routing Features 5. Routing Parameters 6. Child Routes 7. Secondary Routes 8. Route Guards 9. Grouping & Component-less Routes 10. Route Resolvers 11. Lazy Loading 12. CRUD operations with Routing About the author Nishu Goel is a software developer currently working with IBM in Bengaluru, India. She has completed her Bachelor studies in computer science as in 2018. She works on Angular and keeps learning on the go. She loves to write blog posts and talk around the basic concepts of Angular at conferences. She is also the author of "e:Angular for Beginners"; course on Udemy. With her work to apply technology towards sustainable development goals (SDGs) by the United Nations living in the villages of Jharkhand, India for three months, she has been awarded by the Prime Minister of the UK. Some of her hobbies are: Working for community development with a focus on selective SDGs, Speaking at conferences, exploring places. With this book, she aims to share her learning and understanding of the concepts of Angular Routing with everyone. You can tweet her at @DcoustaWilson and read her blog posts at <https://nishugoel.wordpress.com/> Her Blog: <https://nishugoel.wordpress.com/Her> LinkedIn Profile: <https://www.linkedin.com/in/nishu-goel-ab557041/> Summary Testing Angular Applications is an example-rich, hands-on guide that gives you the real-world techniques you need to thoroughly test all parts of your Angular applications. By the end of this book, you'll be able to confidently write unit and end-to-end tests for Angular applications in TypeScript. Foreword by Brad Green, Google. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Don't leave the success of your mission-critical Angular apps to chance. Proper testing improves code quality, reduces maintenance costs, and rewards you with happy users. New tools and best practices can streamline and automate all aspects of testing web apps, both in development and in production. This book gets you started. About the Book Testing Angular Applications teaches you how to make testing an essential part of your development and production processes. You'll start by setting up a simple unit testing system as you learn the fundamental practices. Then, you'll fine-tune it as you discover the best tests for Angular components, directives, pipes, services, and routing. Finally, you'll explore end-to-end testing, mastering the Protractor framework, and inserting Angular apps into your continuous integration pipeline. What's inside Getting to know TypeScript Writing and debugging unit tests Writing and debugging end-to-end tests with Protractor Building continuous integration for your entire test suite About the Reader This book is for readers with intermediate JavaScript skills. About the Author Jesse Palmer is a senior engineering manager at Handshake. Corinna Cohn is a single-page web application specialist. Mike Giambalvo and Craig Nishina are engineers at Google. Table of Contents Introduction to testing Angular applications PART 1 - Unit testing Creating your first tests Testing components Testing directives Testing pipes Testing services Testing the router PART 2 - End-to-end testing Getting started with Protractor Understanding timeouts Advanced Protractor topics PART 3 - Continuous integration Continuous integration Appendix A - Setting up the sample project Appendix B - Additional resources Summary Express in Action is a carefully designed tutorial that teaches you how to build web applications using Node and Express. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Express.js is a web application framework for Node.js. Express organizes your server-side JavaScript into testable, maintainable modules. It provides a powerful set of features to efficiently manage routes, requests, and views along with beautiful boilerplate for your web applications. Express helps you concentrate on what your application does instead of managing time-consuming technical details. About the Book Express in Action teaches you how to build web applications using Node and Express. It starts by introducing Node's powerful traits and shows you how they map to the features of Express. You'll explore key development techniques, meet the rich ecosystem of companion tools and libraries, and get a glimpse into its inner workings. By the end of the book, you'll be able to use Express to build a Node app and know how to test it, hook it up to a database, and automate the dev process. What's Inside Simplify Node app setup with Express Testing Express applications Use Express for easy access to Node features Data storage with MongoDB Covers Express 4 and Express 5 alpha About the Reader To get the most out of this book, you'll need to know the basics of web application design and be proficient with JavaScript. About the Author Evan Hahn is an active

member of the Node and Express community and contributes to many open source JavaScript projects. Table of Contents PART 1 INTRO What is Express? The basics of Node.js Foundations of Express PART 2 CORE Middleware Routing Building APIs Views and templates: Pug and EJS PART 3 EXPRESS IN CONTEXT Persisting your data with MongoDB Testing Express applications Security Deployment: assets and Heroku Best practices Summary Ionic in Action teaches web developers how to build cross-platform mobile apps for phones and tablets on iOS and Android. You'll learn how to extend your web development skills to build apps that are indistinguishable from native iOS or Android projects. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Wouldn't it be great if you could build mobile apps using just your web development skills? With Ionic, you can do just that: create hybrid mobile apps using web technologies that you already know, like HTML, CSS, and JavaScript, that will run on both iOS and Android. Ionic in Action teaches web developers how to build mobile apps using Ionic and AngularJS. Through carefully explained examples, the book shows you how to create apps that use UI components designed for mobile, leverage current location, integrate with native device features like the camera, use touch gestures, and integrate with external data sources. Learn to test your apps to improve stability and catch errors as you develop. Finally, you'll discover the command-line utility, and how to build and deploy to app stores. What's Inside Create mobile apps with HTML, JavaScript, and CSS Design complex interfaces with Ionic's UI controls Build once and deploy for both iOS and Android Use native device hardware and device-specific features Covers the entire mobile development process About the Reader Readers should know HTML, CSS, and JavaScript. Familiarity with AngularJS is helpful but not required. About the Author Jeremy Wilken is a senior UX software developer who works with Ionic, AngularJS, and Node.js. He lives in Austin, Texas. Table of Contents Introducing Ionic and hybrid apps Setting up your computer to build apps What you need to know about AngularJS Ionic navigation and core components Tabs, advanced lists, and form components Weather app, using side menus, modals, action sheets, and ionScroll Advanced techniques for professional apps Using Cordova plugins Previewing, debugging, and automated testing Building and publishing apps Learn to build single page web apps using Angular 5 and TypeScript by working through 70+ mini-projects. With hundreds of code examples you gain a thorough understanding of the Angular 5 ecosystem and how to work within it. You'll begin by understanding the benefits of Angular 5 vs older versions, and how this benefits your applications. You'll then move onto mini-projects that teach you JavaScript, TypeScript, how to use editors, Node, CLI, components, modules, directives, Webpack, dependency injection, widgets, routes and navigation, observers, reactive programming, and RxJS. Complete with a consistently-updated online code repository, this book is a great way to get started with Angular 5. What You'll Learn Develop single page web applications using Angular 5 Understand the web development ecosystem Use Node, JavaScript and TypeScript Who This Book Is For New or experienced developers who wish to develop single page web applications in Angular and the TypeScript language. Includes free eBook download in PDF, ePub, and Kindle formats. Discover actionable solutions to everyday problems in building applications with Angular and TypeScript, from app design to production deployment Key Features Explore recipes across core Angular topics to fill gaps in your knowledge of using Angular in production Discover industry best practices and tooling to enhance your development experience with Angular Understand advanced topics in Angular to help you become a proficient enterprise web developer Book Description The Angular framework, powered by Google, is the framework of choice for many web development projects built across varying scales. It's known to provide much-needed stability and a rich tooling ecosystem for building production-ready web and mobile apps. This recipe-based guide enables you to learn Angular concepts in depth using a step-by-step approach. You'll explore a wide range of recipes across key tasks in web development that will help you build high-performance apps. The book starts by taking you through core Angular concepts such as Angular components, directives, and services to get you ready for building frontend web apps. You'll develop web components with Angular and go on to cover advanced concepts such as dynamic components loading and state management with NgRx for achieving real-time performance. Later chapters will focus on recipes for effectively testing your Angular apps to make them fail-safe, before progressing to techniques for optimizing your app's performance. Finally, you'll create Progressive Web Apps (PWA) with Angular to provide an intuitive experience for users. By the end of this Angular book, you'll be able to create full-fledged, professional-looking Angular apps and have the skills you need for frontend development, which are crucial for an enterprise Angular developer. What you will learn Gain a better understanding of how components, services, and directives work in Angular Understand how to create Progressive Web Apps using Angular from scratch Build rich animations and add them to your Angular apps Manage your app's data reactivity using RxJS Implement state management for your Angular apps with NgRx Optimize the performance of your new and existing web apps Write fail-safe unit tests and end-to-end tests for your web apps using Jest and Cypress Get familiar with Angular CDK components for designing effective Angular components Who this book is for The book is for intermediate-level Angular web developers looking for actionable solutions to common problems in Angular enterprise development. Mobile developers using Angular technologies will also find this book useful. Working experience with JavaScript and TypeScript is necessary to understand the topics covered in this book more effectively. Summary Dart in Action introduces Google's Dart language and provides techniques and examples showing how to use it as a viable replacement for Java and JavaScript in browser-based desktop and mobile applications. It begins with a rapid overview of Dart language and tools, including features like interacting with the browser, optional typing, classes, libraries, and concurrency with isolates. After you master the core concepts, you'll move on to running Dart on the server and creating single page HTML5 web applications. About the Technology Dart is a web programming language developed by Google. It has modern OO features, just like Java or C#, while keeping JavaScript's dynamic and functional characteristics. Dart applications are "transpiled" to JavaScript, and they run natively in Dart-enabled browsers. With production-quality libraries and tools, Dart operates on both the client and the server for a consistent development process. About this Book Dart in Action introduces the Dart language and teaches you to use it in browser-based, desktop, and mobile applications. Not just a language tutorial, this book gets quickly into the nitty-gritty of using Dart. Most questions that pop up while you're reading are answered on the spot! OO newbies will appreciate the gentle pace in the early chapters. Later chapters take a test-first approach and encourage you to try Dart hands-on. To benefit from this book you'll need experience with HTML and JavaScript? a Java or C# background is helpful but not required. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Dart from the ground up Numerous code samples and diagrams Creating single-page web apps Transitioning from Java, C#, or JavaScript Running Dart in the browser and on the server About the Author Chris Buckett builds enterprise-scale web applications. He runs Dartwatch.com and is an active contributor to the dartlang list. "Includes numerous examples of core language features as well as more advanced HTML5 features." -From the Foreword by Seth Ladd, Developer Advocate, Google Table of Contents PART 1 INTRODUCING DART Hello Dart "Hello World" with Dart tools Building and testing your own Dart app PART 2 CORE DART Functional first-class functions and closures Understanding libraries and privacy Constructing classes and interfaces Extending classes and interfaces Collections of richer classes Asynchronous programming with callbacks and futures PART 3 CLIENT-SIDE DART APPS Building a Dart web app Navigating offline data Communicating with other systems and languages PART 4 SERVER-SIDE DART Server interaction with files and HTTP Sending, syncing, and storing data Concurrency with isolates Micro Frontends in Action teaches you to apply the microservices approach to the frontend. Summary Browser-based software can quickly become complex and difficult to maintain, especially when it's implemented as a large single-page application. By adopting the micro frontends approach and designing your web apps as systems of features, you can deliver faster feature development, easier upgrades, and pick and choose the technology you use in your stack. Micro Frontends in Action is your guide to simplifying unwieldy frontends by composing them from small, well-defined units. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Micro frontends deliver the same flexibility and maintainability to browser-based applications that microservices provide for backend systems. You design your project as a set of standalone components that include their own interfaces, logic, and storage. Then you develop these mini-applications independently and compose them in the browser. About the Book Micro Frontends in Action teaches you to apply the microservices approach to the frontend. You'll start with the core micro frontend design ideas. Then, you'll build an e-commerce application, working through practical issues like server-side and client-side composition, routing, and maintaining a consistent look and feel. Finally, you'll explore team workflow patterns that maximize the benefit of developing application components independently. What's Inside - Create a unified frontend from independent applications - Combine JavaScript code from multiple frameworks - Browser and server-side composition and routing - Implement effective dev teams and project workflow About the Reader For web developers, software architects, and team leaders. About the Author Michael Geers is a software developer specializing in building user interfaces. 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